



POLICY: EVALUATION AND DRAFT PROCEDURES POLICY

Last Update: August 2022

Evaluation Procedure

1. All players FUN1 to U19 shall attend evaluations or may not be placed on a team.
2. Each player will be assigned a player value, assessed from a pool of independent evaluators assigned by the league.
3. Player values will be on a scale of 1 to 5 plus (+) using the standard RRA criteria (5+ denoting the more skilled/experienced player).
4. Only players who wish to play goal on a full-time basis will be drafted as goalies. If a player wishes to participate as a part-time goaltender, they will be given a player rating and drafted according to that rating.
5. Coaches will not be part of the player rating process but will be given a tentative list of the ratings after the skills portion of the evaluations and prior to each of the scrimmages.

Draft Procedure

1. All players will be placed on a team through a draft.
2. The independent evaluators will agree to a player value for each player before the draft begins.
3. The Commissioner will organize the players into groups by player value (5+ to 1).
4. An independent Board member from Regina Ringette must be present at each draft. The Board member can have no direct interest in the division.
5. Each team may have a maximum of two Coaches participate in the draft. If a Coach is being mentored in the Coach-the-Coach program, their Support Coach can attend to assist them at the draft. Communication to other coaches outside the draft will not be allowed.
6. The order of the draft picks for the teams will be decided by the drawing of cards/numbers from a hat or by the Commissioner (if required).
7. The draft will occur according to the following tables:



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U12 and older

TEAM ONE	TEAM TWO	TEAM THREE	TEAM FOUR	TEAM FIVE
1st pick Goalie	2nd pick Goalie	3rd pick Goalie	4th pick Goalie	5th pick Goalie
10	9	8	7	6
	11	12	13	14
15		16	17	18
19	20		21	22
23	24	25		26
27	28	29	30	
31	32	33	34	35
	36	37	38	39
40		41	42	43
44	45		46	47
48	49	50		51
52	53	54	55	
56	57	58	59	60
	61	62	63	64
65		66	67	68
69	70			

FUN 3:

TEAM ONE	TEAM TWO	TEAM THREE	TEAM FOUR	TEAM FIVE
1	2	3	4	5
	6	7	8	9
10		11	12	13
14	15		16	17
18	19	20		21
22	23	24	25	
26	27	28	29	30
	31	32	33	34
35		36	37	38
39	40		41	42
43	44	45		46
47	48	49	50	
51	52	53	54	55
	56	57	58	59
60		61	62	63
64	65		66	67
68	69	70		



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8. Goalies will be picked first in all divisions U12 and above. Only players who wish to play goal on a full-time basis will be placed at the start of the draft; part-time goalies will be drafted according to their player value.

In any division if there are not enough full-time goalies for each team, the Commissioner must identify the part time goalies to the coaches and ensure that all teams have a full-time goalie or one or two part-time goalies. Teams will not be allowed to pick a surplus of goalies and leave another team without a goalie.

Example: *If team 5, for pick #5 in the template above was unable to select a full-time goalie, they would begin drafting skaters with the top choice of #5s. As the draft progresses, as soon as a round begins where a player has indicated their interest in part-time goaltending, this team should select that player.*

If there are more goalies than teams, the team that takes the extra goalie will not lose a #5 player pick to take them.

Example: *If there were 6 full-time goaltenders available and team 5 was required to take full-time goaltenders for both pick # 5 and pick #6, they would get an additional pick in order to select one of the top rated #5s. The draft would then continue as normal per the template above.*

9. Following full-time goaltenders, players will then be drafted with the #5+ rated players first, followed by #5 rated players and down to #1 rated players.
10. Player values will not be changed in order to create even grouping based on the number of teams in the draft. If there are not enough players to select from in a value group, the remaining selections in that round will be from the next value group.

Example: *In a 5-team draft, if there are only 3 players ranked as #4+, the first three teams (in the draft order) would select these 3 players, and the remaining two teams would continue this round by selecting from the #4's.*

11. Coaches will not be allowed to skip the last player in a value group. At the end of the draft if a coach has a very valid reason why they feel that a player that they drafted would not be a good fit for their team then a trade may be considered.
12. Each team can declare 2 coaches with ties before the draft. Parent coaches can tie up to 2 age eligible children (including stepchildren). Non-parent coaches can tie up to 2 age eligible immediate family members (niece, granddaughter). No coach can declare a tie with a player who is not an immediate family member. Players tied to a coach will be drafted first in their value group. Commissioners will advise all teams of the ties at the start of the draft.
13. In any division with only two teams, the draft will occur following the second evaluation. A third evaluation will be used as a scrimmage between the drafted teams. The teams are not yet final, and the coaches should not be in contact with the players; communications regarding teams for the third evaluation should come from the Commissioner.

The independent evaluators and the Commissioner will determine if the teams have been evenly drafted. If they determine a mismatch, they will determine an exchange of players to even the competition between the two teams. Trades can be made only after



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all players have been placed on a team through the draft. A player can only be traded for another player that has the same value rating and must have the approval of the Commissioner, the independent Board member and the independent evaluators (if applicable). No trade may take place to contradict the Committee decision from #9 above.

14. Formal requests for one player to play with another player or for a player to be placed with a coach must be made to the Board in writing stating the reasons for the request - requests from new players and Bring-A-Friend registrants may be the only requests honored in the draft.
15. Late registrants (players who register after the draft has taken place) will be turned over to the Commissioner for placement on a team. This player would usually be placed on the team that would have the next pick at the end of the draft. The Commissioner can make the final decision of which team this player will go to if it would not be in the best interest of the division – for example, if the Commissioner feels that placing this player on the team will make this team either weaker or stronger than the other teams.